

# Make-A-Break

#### **ELIGIBILITY**

This is an open event of the San Antonio Stock Show & Rodeo Junior Shoot-Out. Every person in these four categories is eligible to enter:

- Adult Participant -Any person who is over the age of 18 or has completed twelfth grade who will be shooting on NSC grounds Thursday, February 16 to Sunday, February 19, 2017.
- Collegiate Participant Any person who is a member of an ACUI recognized collegiate shooting team.
- **Junior Shoot-Out Contestant** Any person entered in the Junior Shoot-Out Trap Event or Junior Shoot-Out Sporting Clays Event. See page 6 of the <u>Junior Shoot-Out Rules</u> for eligibility requirements.
- Youth Participant -Any person between the ages of 8 and 18 on August 31, 2016 and in grades 3 to 12, who will be shooting on NSC grounds Thursday, February 16 to Sunday, February 19, 2017, and is not a Junior Shoot-Out Contestant.

#### **EVENT**

This sporting clays competition consists of twenty (20) targets to be shot at the National Shooting Complex (NSC) in San Antonio, Texas. The San Antonio Stock Show & Rodeo Junior Shoot-Out and National Sporting Clays Association (NSCA) governing body rules apply to this event. San Antonio Stock Show & Rodeo Junior Shoot-Out exceptions take precedence over governing body rules.

#### **DATES**

The event will be held from Thursday at 10:00 AM until Saturday at 1:00 PM.

# **COST**

Cost is \$10 per entry. Buy your ticket in the NSC ProShop.

### **REGISTRATION AND SQUADDING**

Registration and squadding will be on site at the Make-A-Break fields.

### **SAFETY AND ORIENTATION**

**Everyone** who shoots must attend an orientation prior to shooting. See page 8 of the <u>Junior Shoot-Out Rules</u> for all safety and orientation requirements.

## **PLAYERS GUIDE**

The game of Make-A-Break consists of ten report pairs of targets, for a total of twenty targets attempted by the players.

The Make-A-Break field has a total of eight traps. Two #1 traps, one positioned to the left and the other to the right of the shooter platform. Traps with the numbers #2 thru #7 are positioned throughout the outlined playing field.



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Two shooters are positioned on the elevated platform with the left shooter calling for his targets first then followed by the second shooter. Each pair of targets always begins with the release of either of the #1 traps. If the shooter misses the #1 target with the first shot, he must use the second shot to break the #1 target. If the shooter breaks the #1 target with the first shot, then the #2 target is released, on the report of his firearm, for him to attempt. If the shooter breaks both targets, he is scored for the sum of the targets, which would be three points (The total of #1 & #2 traps.) Then the shooter on the right attempts the same pair. The shooters continue for the next pair, #1 & #3 and so forth up to #1 & #7 pair.

After the #1 & #7 pair, with firearms unloaded, the shooters switch sides on the shooting platform and the shooter with the higher score calls for the first of the four pairs in the bonus rounds. He may choose any trap for his second target. The #1 target is always the first target attempted in the pair. Then the second shooter, calls for his pair of targets. He may choose any trap for his second target also. After each pair in the bonus rounds, the shooter with the higher score calls first. In the case of a tie after each pair, the order remains the same until there is a lead change.

In the four bonus rounds, the #4 & #5 targets can be attempted only once by each shooter. All other targets are unlimited in the bonus rounds.

The maximum score for a round of Make-A-Break is 65 total points. This requires the shooter to call for the #7 target in all four bonus pairs.

For the sake of safety, all firearms are to remain unloaded until into shooting position on platform and ready to call for the targets. Only two shells are loaded into the firearm at one time. Unload firearms before changing positions for the bonus rounds. Always unload firearm before entering and exiting the shooting platform.

# **AWARDS**

Refer to the <u>Junior Shoot-Out Rules</u> for Age Group breakdown. There will be awards in the following categories for Junior Shoot-Out contestants and Youth Participants combined:

- Age Group I Boys Champion and Runner-Up
- Age Group I Girls Champion and Runner-Up
- Age Group II Boys Champion and Runner-Up
- Age Group II Girls Champion and Runner-Up

There will be awards in the following categories for Collegiate Participants:

- Men Champion and Runner-Up
- Women Champion and Runner-Up

No prizes will be awarded to Adult Participants who shoot this event.

Shoot Management reserves the right to change any rules with or without notice.

Participating in the event is automatic acceptance of this policy.